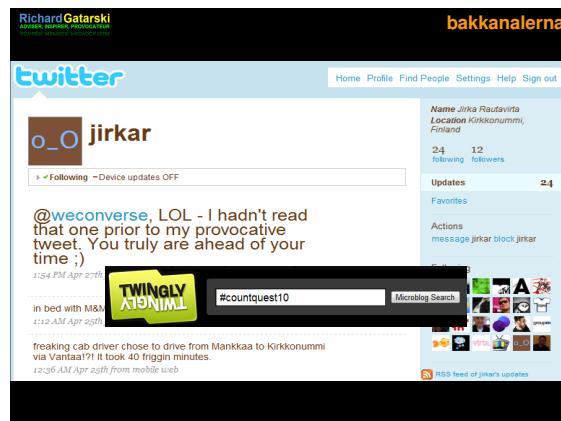
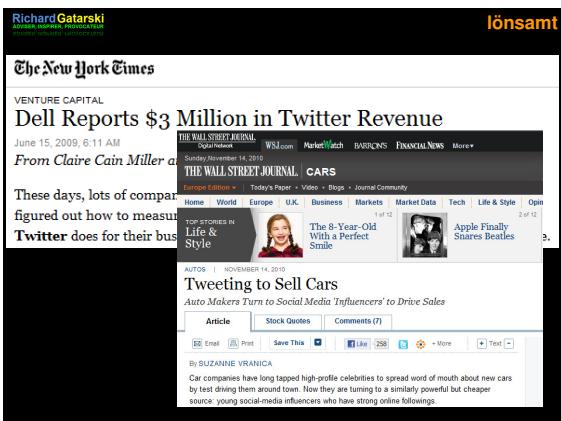
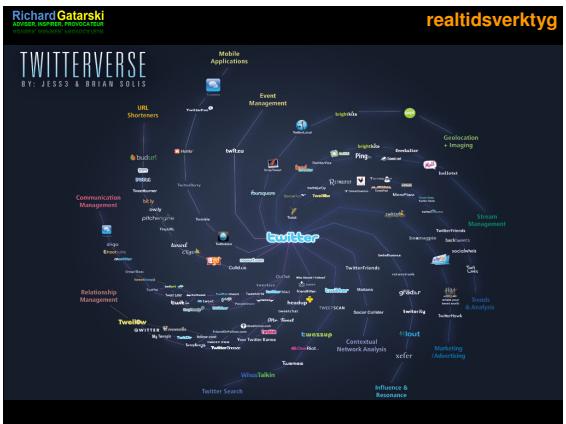
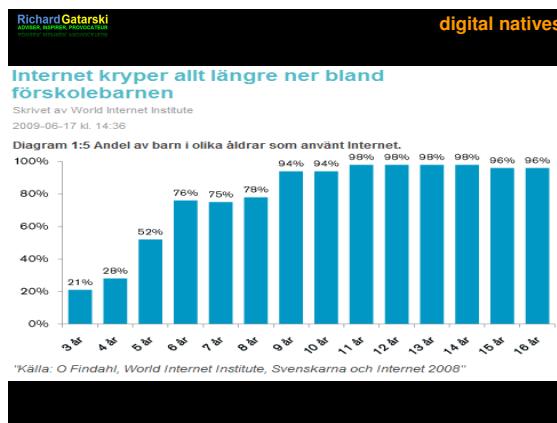


Richard.Gatarski@weconverse.com, RichardGatarski.com





avskolning en konsekvens av (teknik)utvecklingen





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danah boyd @ sxsw 2010

THE GEOGRAPHY OF TRANSPORT SYSTEMS

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back in the days

Alexander Graham Bell's interest in the education of deaf individuals led him to develop the microphone and in 1876, what he referred to as an "electrical speech machine", better known today as a telephone.

mashup from people.hofstra.edu/geotrans/eng/con2en/con2en/bellteleph.html



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NYDailyNews.com

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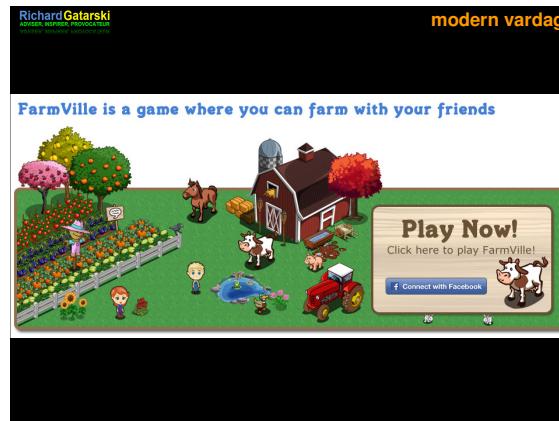
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Call of Duty: Modern Warfare 2 destroys records in first day sales rampage, pulls in \$310M

BY ROBERT JOHNSON
DAILY NEWS WRITER

Friday, November 13th 2009, 1:17 PM







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SERIALIZED

don dillman på aapor 2002

Guest Book

Don A. Dillman
Social and Economic Sciences Research Center
Washington State University

My main memory of that experience is going to meetings to face the skeptical discussants [...] how doubtful they were that I could collect accurate information on the telephone.

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les sheldon @ indiana university

Gaming the Classroom

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Using games to teach in and out of the classroom

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Grading Procedure
You will begin on the first day of class as a Level One avatar. Level Twelve is the highest level you can achieve:

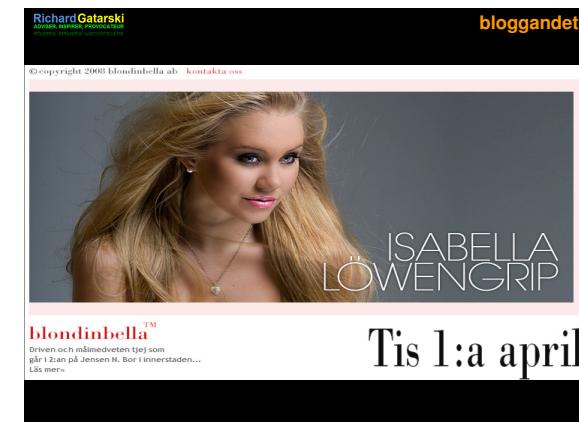
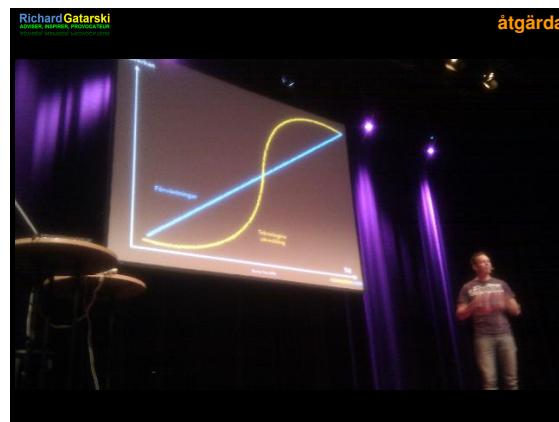
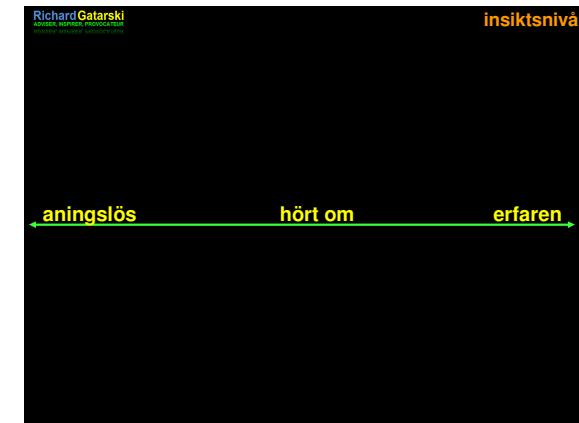
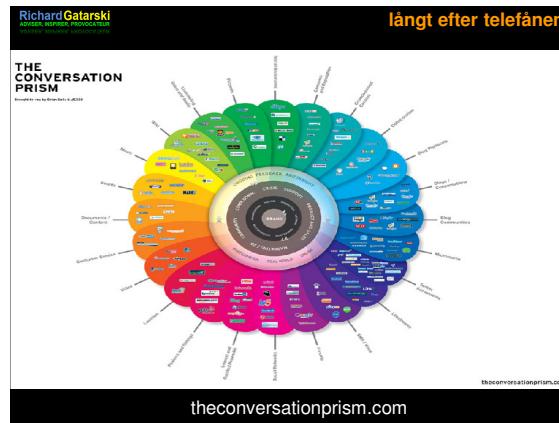
| Level | XP* | Letter Grade |
|--------------|------|--------------|
| Level Twelve | 1860 | A |
| Level Eleven | 1800 | A- |
| Level Ten | 1740 | B+ |
| Level Nine | 1660 | B |
| Level Eight | 1600 | B- |
| Level Seven | 1540 | C+ |
| Level Six | 1460 | C |
| Level Five | 1400 | C- |
| Level Four | 1340 | D+ |
| Level Three | 1260 | D |
| Level Two | 1200 | D- |
| Level One | 0 | F |

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mer poäng

Just add points?
WHAT UX DESIGNERS CAN
(AND CANNOT) LEARN FROM GAMES

Sebastian Deterding
UXCamp Europe
Berlin, May 30, 2010



känn själv

pernillarydmark Pernilla Rydmark
Blondinbella pluggar MBA i Zurich. Go Girl!
9 Oct

pernillarydmark Pernilla Rydmark
Blondinbella var precis så bra som jag trodde hon skulle vara.
Kompetent, glad och snygg - och rolig. Rekommenderas som inspiratör.
9 Oct

pernillarydmark Pernilla Rydmark
Blondinbella berättar om hu hennes blogg blev stor. Ovanligt skärpt
ung tjejer. #loopiafest
9 Oct

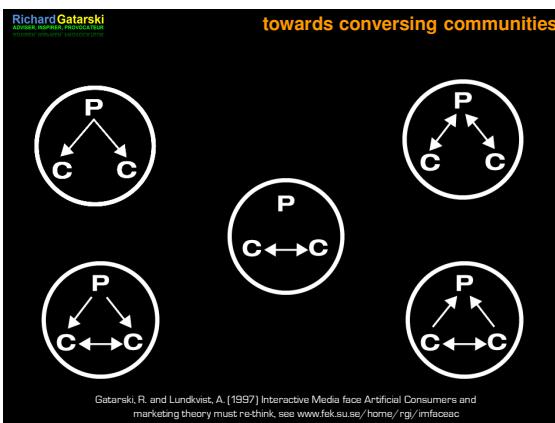
ha ha

@RichardGatarski åt förresten blomkål
igår och tänkte på dig ha ha
12 Oct via Twitter for iPhone

antag att

vi kunder / medborgare / konsumenter är
bildade
uppkopplade
konversanta

vi
vet mer än jag!



geek squad

"Instead of setting the agenda, I'm now going to try and discover their agenda, and serve it."
Robert Stephens,
founder of Geek Squad

WIKINOMICS
How Mass Collaboration Changes Everything
Don Tapscott
and Anthony D. Williams

bortom träden

"offers nothing less than a game plan for all of us to fix a broken world...
... collaborative innovation is not only transforming our economy but all of society and its many institutions"

Don Tapscott and Anthony D. Williams

